

# Peer-to-Peer

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Internet Law

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Class 21



# Where we are

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- Part I: Public Law
- Part II: Private Law
  - Control over Computers
  - Domain Names
  - Copyright
  - Innovation
  - Case Studies



# In today's class

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- What is a copy?
- The law and technology of file-sharing
  - First-generation: Napster
  - Second-generation: Grokster



# What is a copy?

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# “Copies”

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“‘Copies’ are material objects . . . in which a work is fixed by any method now known or later developed, and from which the work can be perceived, reproduced, or communicated, either directly or with the aid of a machine or device.”

17 U.S.C. § 101



# “Fixed”

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“A work is ‘fixed’ in a tangible medium of expression when its embodiment in a copy . . . is sufficiently permanent or stable to permit it to be perceived, reproduced, or otherwise communicated for a period of more than transitory duration.”

17 U.S.C. § 101



# *MAI v. Peak*

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- RAM copies in computer memory are “copies” for purposes of copyright
  - Implications for initial fixation?
  - Implications for infringement?
- New digital technologies . . .
  - Make it easier to make lots of copies
  - Make more activities into infringements



# Are the following “copies?”

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- A live lecture?
- A movie on a DVD?
- On a computer hard drive?
- In the computer's memory?
- On Gmail as an email attachment?
- Your memory of the movie?
- A printout of a downloaded short story?

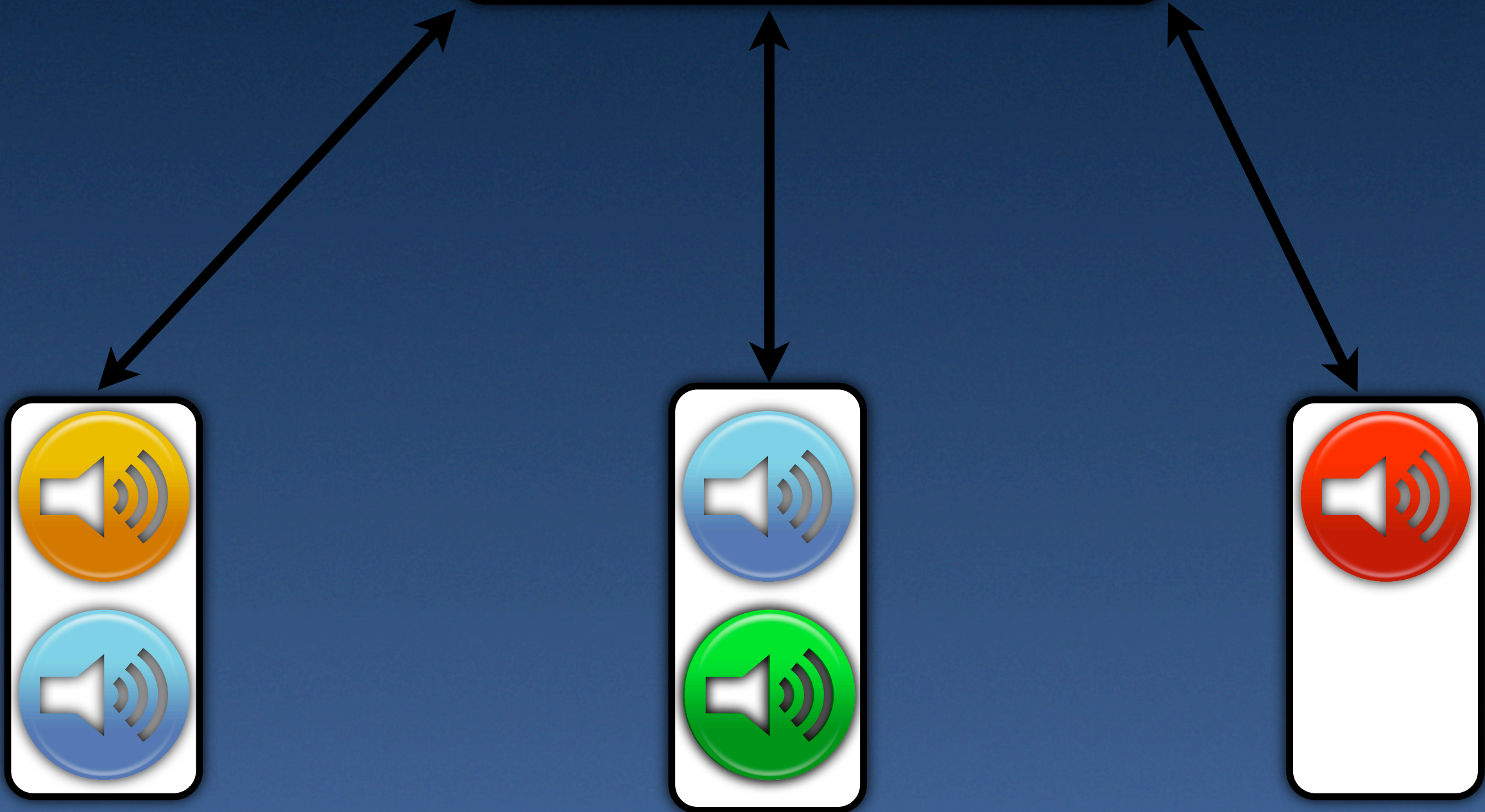


# Napster

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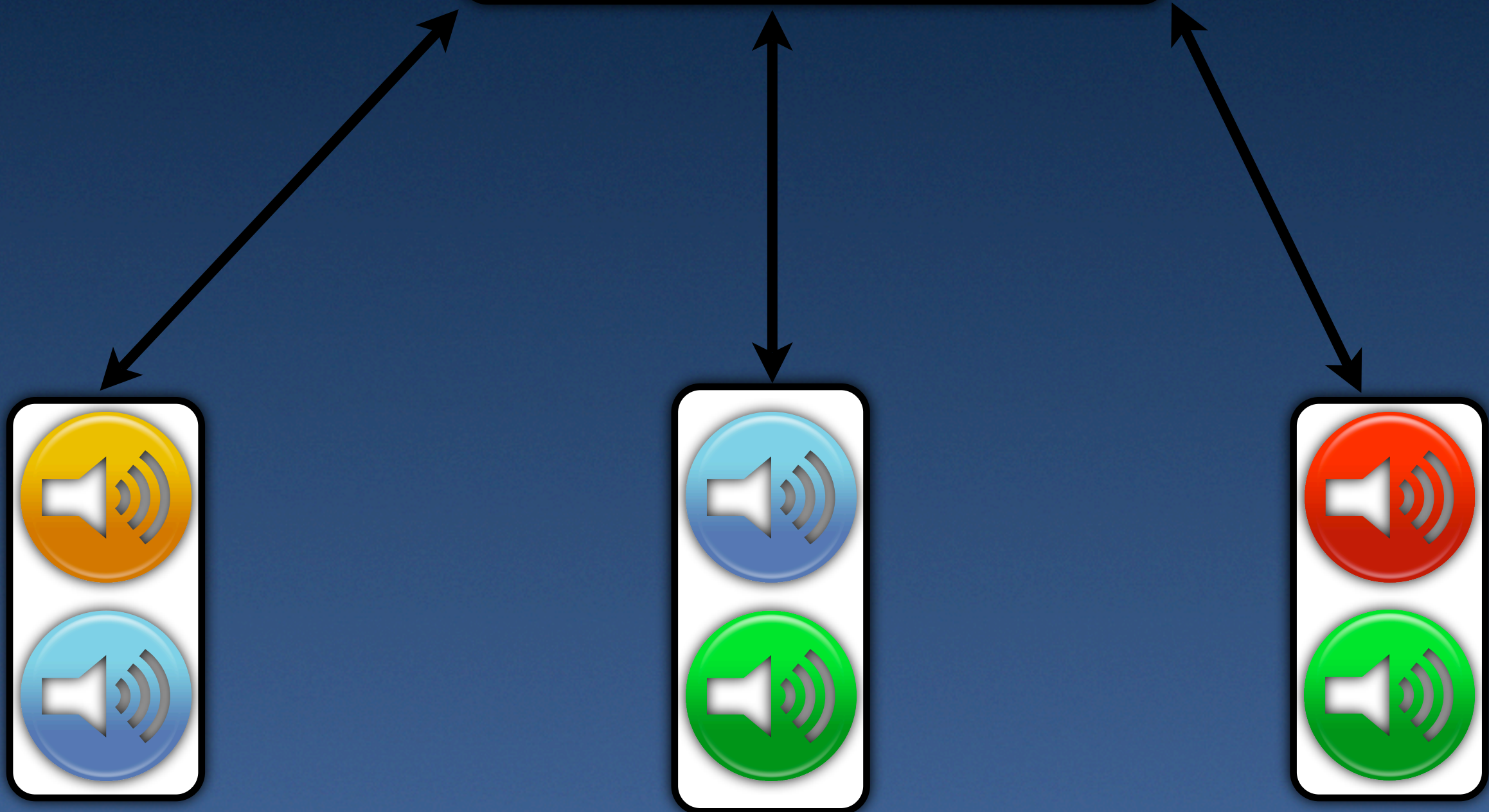


# Napster



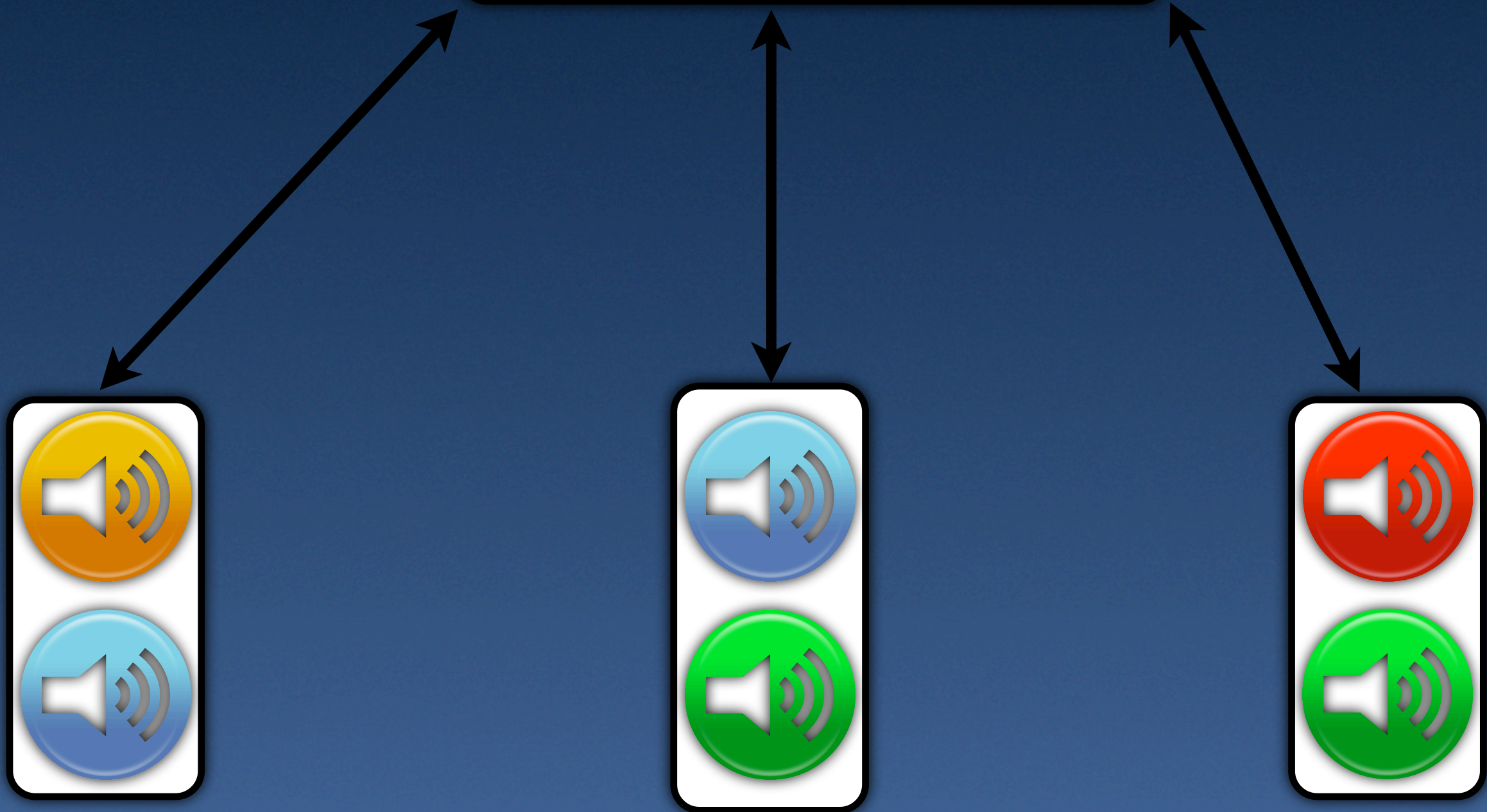


# Napster



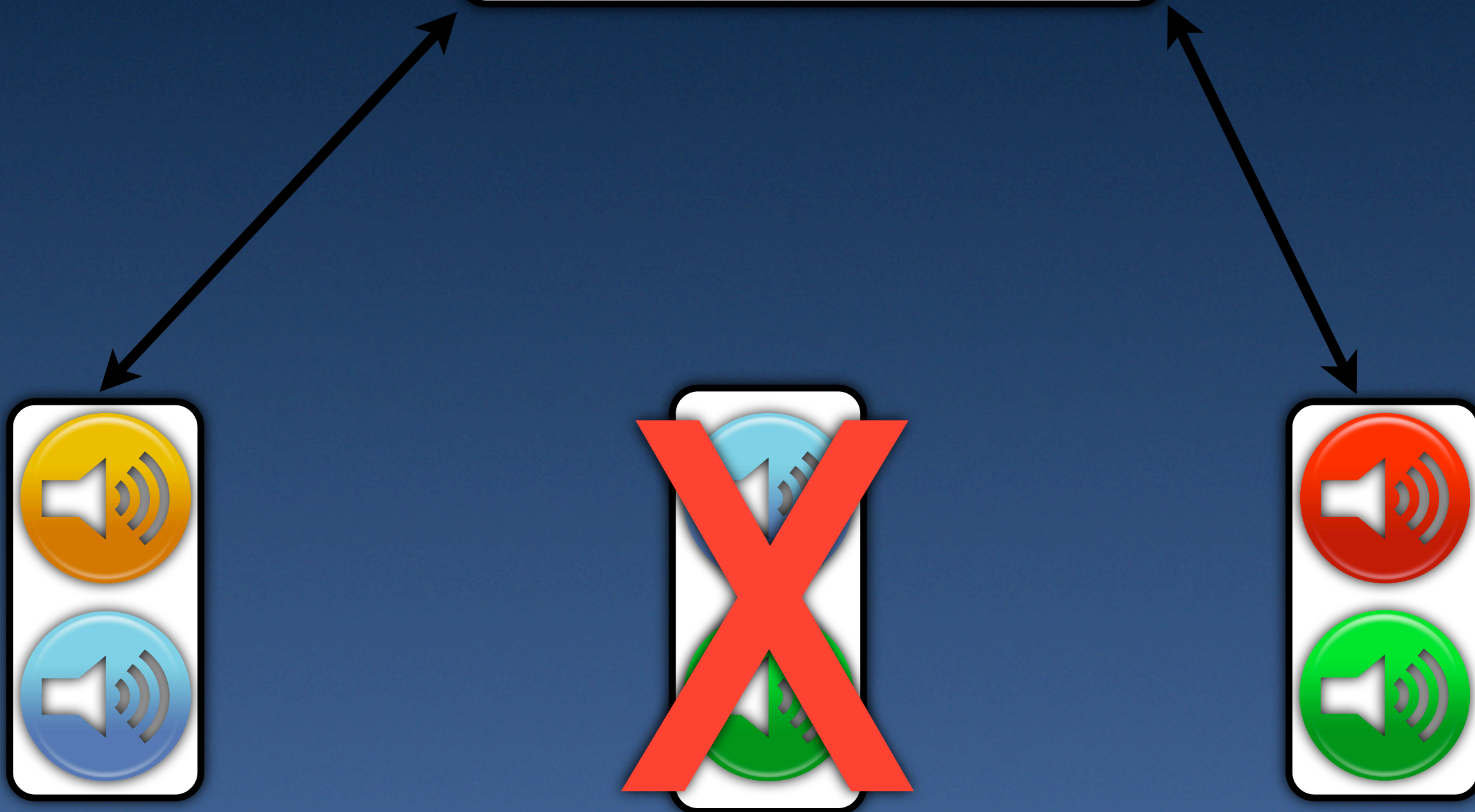


# Napster





# Napster





# *Napster: fair and infringing uses*

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- Napster's uses:
  - Get music without paying for it
  - Try before you buy ("sampling")
  - Space-shifting
  - Authorized / public domain distribution
- Which of these uses are fair? Which are actionable?



# *Napster*: contributory infringement

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- Napster isn't a direct infringer, but . . .
- . . . it is a contributory infringer. Why?
  - It has *actual* knowledge of infringement as to those files the record companies have told it about
    - It “fail[ed] to purge such material”
  - It materially contributed to infringement
  - Game, set, and match?



# *Napster: distinguishing Sony*

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- At least on a motion for a preliminary injunction, Napster might have substantial non-infringing uses
- The *Napster* court treats *Sony* as a limitation on imputed knowledge
- Napster should have known its product would be used for infringement, but that knowledge can't be imputed to it
- Why doesn't this help Napster?



# *Napster: vicarious infringement*

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- Napster has no revenues, but it still has a “financial interest” in the infringement!
- Its future business models depend on building a large user-base now
- It also has the right and ability to supervise
  - Not because it could scan users’ drives
  - But because it maintains the index

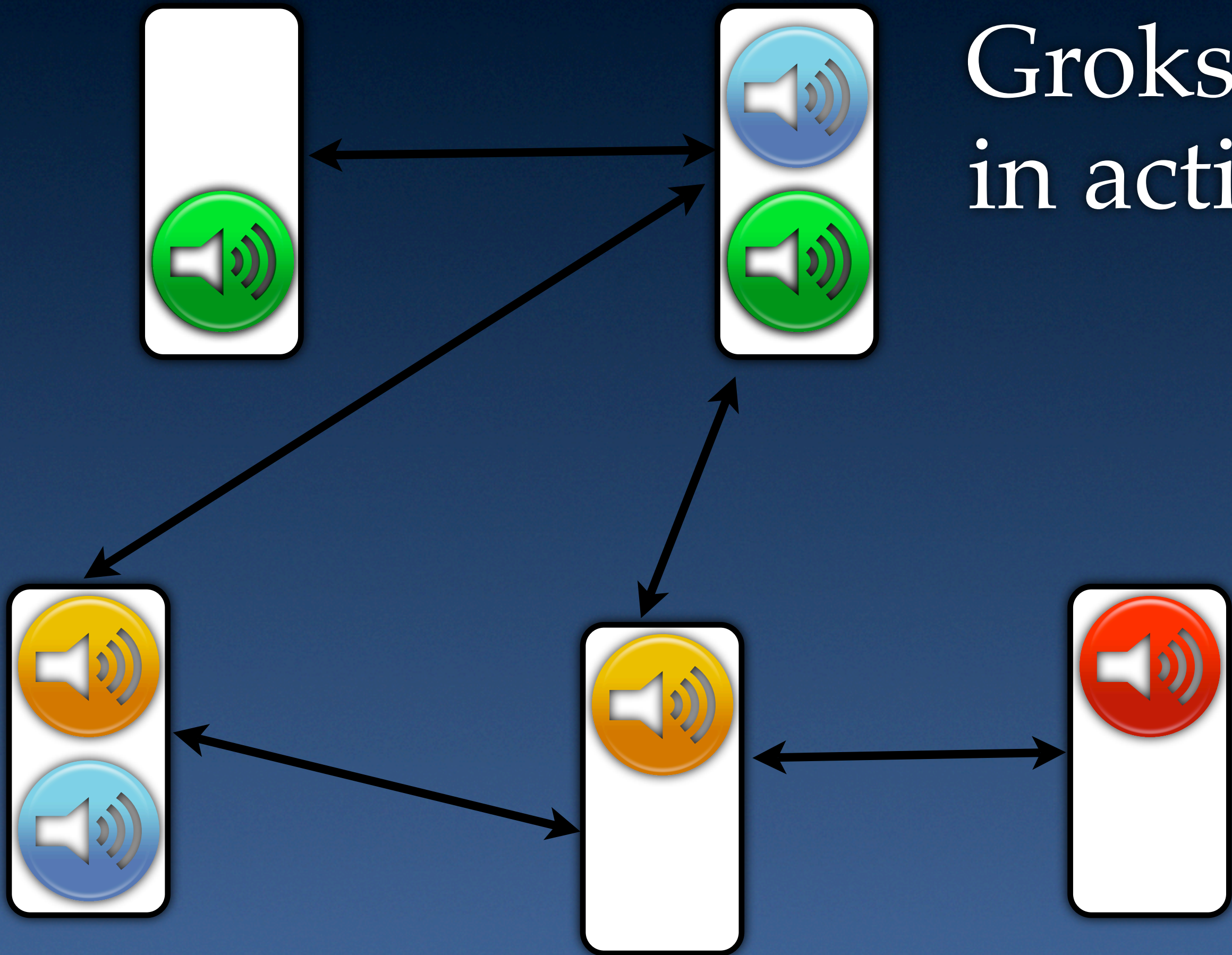


# Grokster

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Grokster  
in action





# Second-generation p2p networks

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- Gnutella network: Gnutella, LimeWire, Morpheus III, BearShare
- FastTrack network: Kazaa, Grokster, iMesh, Morpheus II
- eDonkey network: eDonkey2000, eMule
- Others include(d) Soulseek, WinMX, Blubster, Aimster, and the mysterious Earthstation 5



# Grokster would win under *Napster*

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- Grokster isn't a direct infringer
- Even if it has actual knowledge of specific infringing acts, it can't stop them
- Under *Sony*, knowledge can't be imputed, since the technology has significant non-infringing uses
- It has a direct financial interest, but no right and ability to prevent the infringement



# So why does Grokster lose?

- Because the bad guys always lose?
- Actually, yes—Grokster designed its system to finesse the *Sony* test with the specific intent of causing infringement
- Thus, an inducement prong: “[O]ne who distributes a device with the object of promoting its use to infringe copyright, as shown by clear expression or other affirmative steps . . . is liable for the resulting acts of infringement””



# What *Grokster* doesn't say

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- When the case went up, many people thought the issue was how to balance infringing and noninfringing uses
- Indeed, the concurrences split 3-3 on precisely this issue
- The inducement test resolved the case but not the deeper issue
- Still open: how substantial must a noninfringing use be to be “substantial?”



# Next time

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## DRM and the DMCA